MEMORANDUM

TO: District 3 County Extension Agents and County Offices
FROM: Miles Dabovich
       District Extension Administrator
       Kelli Lehman
       Extension Program Specialist
       4-H & Youth Development

SUBJECT: 2016 ROLLING PLAINS DISTRICT 3 4-H ARCHERY GAMES

Enclosed you will find the 2016 District 3 4-H Archery Games Information

Event Date: Saturday, May 21, 2016
Check-In at 7:45 AM (Each contestant must check in with waivers, bow and arrows)
Morning Start Time: 8:30 AM
Break for lunch when morning relay finishes
Afternoon Check In: 12:45 PM (Each contestant must check in with waivers, bow and arrows)
Afternoon Start Time: 1:30 PM
Estimated Finish Time: 5:00 – 6:00 PM
Orientation will be held at each field prior to event start.

We will divide the field with ½ of the youth shooting Mod 600 and ½ shooting 3-D in the morning and then switch in the afternoon. Please mark your preference for which you shoot in the morning when registering on 4-H Connect. We will accommodate requests as we process registration on a first come first serve basis (determined by the date your registration was submitted on 4-H Connect.) Awards will be held as soon as all cards are tabulated by the score shack. First – Fifth place will be awarded in each Grade/Bow. Please indicate any needed Accommodation Requests when registering on 4-H Connect. Questions or Accommodations Inquires can be made to Jerry Coplen, Knox County CEA – Ag at 940-459-2651 or Danelle Ivey, Wichita County Archery Coach at 915.433.5431. A Hunting and Wildlife session will be offered as an educational opportunity for youth and adults while scorecards are being tabulated. *Waivers and Release forms must be presented at Check-in to participate

Location: Holliday Creek Archery Range - Holliday, Texas
Holliday Creek Archery is an archery club located 1.5 miles south of Holliday, Texas on FM 368 at the Stonewall Jackson Camp.

Entry Deadline: Registration on 4-H Connect
✓ Open April 15th – May 1st

Entry Fee: Entry Fee is $30 per youth and includes Modified 600, 30 3-D targets, and an event shirt.
Rolling Plains District 3 4-H Archery Games

Lunch: Archer County will serve as Host County. Please submit complete lunch reservation form to Archer County by May 1st.

Additional Tee’s: Additional event tee’s can be ordered online when registering. An additional $15 per shirt ordered will be added to your registration.

**Agent Responsibilities / Contest Responsibilities**

**Check in:** Check in Table for morning and afternoon:

- **Step 1:** (morning check in only) 1 or 2 people to collect waivers, and issue scorecards, lunch ticket and t-shirt packet; contestant initials master list
- **Step 2:** 2 people – Verify personal information, match and bow class for each contestant; contestant initials scorecards
- **Step 3:** 2 people – Verify that the bow presented is correct for the bow class on the scorecards; verify that the arrow is less than 23/64 inch diameter. Collect the scorecards
- **Step 4:** 2 people - Squad shooters in groups of 2, 3 or 4 with shooters from other counties if possible – Mod 600 is squadd by age group – 3-D is preferably squadd with at least 1 person in each age group

**Mod 600 –**
- **1 Range Master** – gives the orientation, calls the squads, calls the line and provides the whistle commands, deals with any questions regarding major problems
- **3 or 4 Range Officers** – observes shooters for safety and any other issues, observe/assist with scoring questions and arrow retrieval; keep things moving between ends

**3-D –**
- **1 Range Master** – gives the orientation, calls the squads, supervises the whole course, deals with any questions regarding major problems
- **8 – 10 Range Officers** - observes shooters for safety and any other issues, observe/assist with scoring questions and arrow retrieval; keeps a close eye on arrow retrieval in the brush; keep things moving between ends, monitors parents, etc. to stay on the road

**Tabulation –**
- **1 – 2 people** (can be the same who enter into Excel) collect scorecards, verify signatures on cards
- **4 people** to review the scorecards for correct tabulations and sort cards into counties – each card should be checked and initialed by 2 people – if an error is discovered, a 3rd person should verify the correction
- **1 – 2 people** for Excel sheet entry, sort to high scores, pull scorecards to break ties

- Those working check in will typically also be helping with tabulations
- Those working on the ranges will typically recruit extra hands and handle teardown while scorecards are being tabbed

**Specific Agent Assignments will be made after registration closes on May 1st.**

All Ag and 4-H Agents should hold the date.
Contest Rules & Guidelines

1. Participation: Participants must be 4-H members currently enrolled in a Texas 4-H & Youth and Development county program and actively participating in the Shooting Sports Project.

2. Age Divisions: Age divisions are determined by a participant’s age as of August 31, 2015 as follows:

<table>
<thead>
<tr>
<th>Division</th>
<th>Grades</th>
</tr>
</thead>
<tbody>
<tr>
<td>Junior</td>
<td>3rd, 4th, and 5th grades</td>
</tr>
<tr>
<td>Intermediate</td>
<td>6th, 7th, and 8th grades</td>
</tr>
<tr>
<td>Senior</td>
<td>9th, 10th, 11th, and 12th grades</td>
</tr>
</tbody>
</table>

3. Bow Classes: Bow classifications will follow the currently published Texas 4-H Shooting Sports Games Handbook. If you have a question about bow classifications, contact a match director. The maximum draw weight for 4-H target archery competitions is 60 pounds. Bows may be subject to verification at the discretion of event management. You may register a different bow for each match.

   **Bare Bow (longbow or recurve):** Bows may not be equipped with sights or sighting marks. Mechanical release aids are not permitted.

   **Recurve:** Bows may be equipped with a single sighting device, single pin, multiple pin, or hunting style sights; may not be equipped with string peeps or string marks for rear sights. Mechanical release aids are not permitted.

   **Compound Aided:** Bows may be equipped with magnified sights and stabilizers. Mechanical release aids are permitted.

   **Compound Unaided:** Bows may not be equipped with magnified sights or stabilizers. Bows may be equipped with single pin or multiple pin sights. Mechanical release aids are not permitted.

   **NASP:** This class is utilizing NASP equipment only - Genesis or mini Genesis bows “out of the box” with no sights, sighting marks or stabilizers. No Genesis Pro or Genesis Gen-X bows will be in this class. Mechanical release aides are not permitted. The white nock point may have been replaced with a brass, tied or similar nock point.

4. Modified 600:

   **Dress Code:** All archers must wear a shirt with sleeves and closed toed shoes in order to shoot. No flip flops, clogs, Crocs or similar footwear will be allowed. Capris or shorts that are 4-H appropriate will be acceptable on the Mod 600 course ONLY. Long hair must be tied back. Any archer arriving at this course otherwise dressed will not be allowed to enter the course.

   **Target:** Full color, 122 centimeter targets with ten equal and concentric scoring rings.

   **Course of Fire:**
   - **Juniors** - 3 ends of 6 arrows at 30 yards, 3 ends of 6 arrows at 25 yards, and 8 ends of 3 arrows at 20 yards; total of 60 arrows.
   - **Intermediates** - 3 ends of 6 arrows at 50 yards, 3 ends of 6 arrows at 40 yards, 8 ends of 3 arrows at 30 yards; total of 60 arrows.
   - **Seniors** - 3 ends of 6 arrows at 60 yards, 3 ends of 6 arrows at 50 yards, and 8 ends of 3 arrows at 40 yards; total of 60 arrows.
Time Limits: Shooters have a total of four minutes to shoot each end of six arrows and two minutes to shoot each end of three arrows.

Scoring: The lines between scoring areas of the target are part of the higher value scoring area. A shaft touching a scoring line receives the higher value score. From the center of the target outward, the scoring areas are 10, 9, 8, 7, 6, 5, 4, 3, 2, 1. Shots outside the scoring area are scored as misses.

5. **3-D**

**Dress Code:** All archers must wear long pants and sturdy closed toed shoes in order to shoot. No flip flops, clogs, Crocs or similar footwear will be allowed. Long hair must be tied back. Any archer arriving at this course otherwise dressed will not be allowed to enter the course.

**Target:** Any quality 3-D target designated by the shoot management may be used in this event. The target at any given shooting station shall remain the same for the duration of the shoot, but each station may use a different type of target. Each target will have a center scoring area and an outer scoring area that cannot be observed with the unaided eye at the shooting stake.

**Course of Fire:**
- **Juniors** - shoot a total of 30 targets at unknown ranges from 1 to 30 yards or their metric equivalent.
- **Intermediate** - shoot a total of 30 targets at unknown ranges from 1 to 50 yards or their metric equivalent.
- **Seniors** - shoot a total of 30 targets at unknown ranges from 1 to 60 yards or their metric equivalent.

**Time Limits:** Although no posted time limits are set, shooters must make ready and shoot in an expeditious manner. Time to judge range, determine kill zone location, adjust sights and otherwise make ready will be provided, but no shooter will impose excessive delay without due cause. A maximum of 2 minutes searching time is permitted for any lost arrow.

**Spectators:** Those spectating the 3-D match must remain on the roadway in order to maintain an orderly flow of traffic at each shooting station.

**Scoring:** 12 pts. for center of vital zone (‘X’), 10 pts. for heart/inner vital zone, 5 pts. for vital zone, Hit recorded for anywhere on the target outside of the vital zone, Miss recorded for missing the target completely. Bounce outs, pass through or clean misses will be scored M. The lines between scoring zones on the target are part of the higher value area.

**Scoring:** 12 / 10 / 5 / H / M

6. **Scorecards**

Each squad is responsible for recording their scores. At the end of the match, the group will total each scorecard for their squad and enter their scores. Shooters must sign their scorecard before submitting. **All squad members must turn in their scorecards to the tabulation table together.**
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7. Concessions will be available on site.

8. Mules, golf carts or similar motorized equipment will not be allowed on the ranges, except for those reserved for event staff mobility.

Holliday Creek Archery Range - Holliday, Texas

Holliday Creek Archery is an archery club located 1.5 miles south of Holliday, Texas on FM 368 at the Stonewall Jackson Camp.

An interactive map can be found at the following link:

2016 District 3 4-H Archery Games
Holliday Creek Archery Range - Holliday, Texas
May 21, 2016
Lunch Reservation
Registration is Due May 1, 2016

PLEASE COMPLETE AND MAIL WITH YOUR PAYMENT TO
Texas A&M AgriLife Extension Service - Archer County
PO Box 580
Archer City, Texas 76351

MAKE CHECKS PAYABLE TO: Archer 4-H

County__________________________ County Extension Agent__________________________

NUMBER LUNCH TICKETS ________ X $7 each = $ ________ TOTAL

No refunds on lunch tickets ordered.

Lunch tickets purchased day of the shoot will be $10.00